Name	
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<i>pen if</i> one small choice changed ev	von thing? This

What If the World Hit Pause?

Have you ever wondered *what would happen if* one small choice changed everything? This worksheet helps you design prompts that let an Al act as a **roleplay moderator or simulation guide**, exploring how events might unfold under different conditions.

By building your prompt step by step, you'll create a tool that models **cause and effect** - and helps you think through complex "what if" questions like a strategist or scientist.

Step 1 - Define the Role: Tell the Al who it should act as while running the simulation. The role determines the tone, style, and how realistic or creative the outcomes will be.

Examples: A historian imagining an alternate version of a major event. A science teacher running an experiment on what happens if bees go extinct. A game master guiding players through a crisis scenario. A sociologist studying how technology changes daily life.

Your Turn: You are a	who moderates or simulates
scenarios about	·
Add Depth: Should the Al so	und formal, dramatic, scientific, or neutral?
Step 2 - Define the Task: Tell Focus on one key "what if" q	the AI what to simulate or explore. uestion or decision point.
internet for one month. Explo longer use gasoline. Show th	ght happen if humans suddenly stopped using the ore how the world would change if cars could not e outcomes of a school banning all homework. If a famous historical event had gone differently.
Your Turn: Your task is to simulated describing the possible outcomes.	ulate by omes or consequences.
Follow-Up: What is the key d	ecision or change you want to explore?

Step 3 - Add Context: Explain who this simulation is for and what kind of perspective it should take. This helps the Al tailor tone, depth, and style to the right audience.

Examples: For high school students studying cause and effect. For a social science project about how small changes impact societies. For a creative writing class exploring alternate timelines.



Name		
Your Turn: The simulation is for	and should	
focus on		
Add Perspective: What kind of tone or mood should the suspenseful, hopeful, analytical, etc.)	e scenario have? (serious,	
Step 4 - Add Constraints - Constraints guide the simulat off track. They make the scenario realistic, organized, a	_	
Examples: Provide at least two possible outcomes (posto 300 words. Avoid science fiction elements; stay realisexplanations for each effect or consequence. Divide to "Effect," and "Long-Term Outcome."	stic. Include short	
Your Turn: List at least four clear limits or rules to keep th	ne simulation focused.	
1. —		
2. ————————————————————————————————————		
3. —		
4. ————————————————————————————————————		
Optional Challenge: Add one "branching rule" (for example: "describe how society changes. If it goes the other way, describe v	_	
Step 5 - Decide the Output Format - Decide how the Also outcomes. Format determines readability and how easily you	·	
Examples: A table with columns for <i>Cause</i> , <i>Immediate Effect</i> , a two-paragraph narrative showing how events unfold differently. A "Scenario A vs. Scenario B." A script where two people debate the article" written from the future describing what happened.	bullet-point list showing	
Your Turn: Present the simulation as		
(Example: "a short report divided into two outcomes: one op-	otimistic, one challenging.")	



	Name
Step 6 - Build t	he Final Prompt
	all your sections into one complete simulation prompt. ude the Role, Task, Context, Constraints, and Output clearly.
Final Prompt:	

