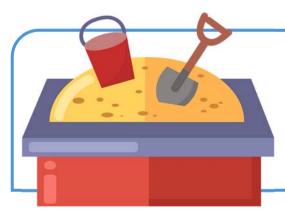
Name



Friendly Playtime

Directions: Read the short story. Fill in the blanks with kind words or polite phrases to help the character join or leave the group nicely.

Mia walked to the playground and saw her friends building
a sandcastle. She wanted to join them, but she didn't want to
interrupt. She smiled and said, "Can I play?"
Her friends smiled back and said, "Sure!" Mia picked up a bucket
and helped build the tallest tower. When it was time to go home,
Mia didn't just walk away. She said, "That was fun! Thank you for
me!" Everyone waved and said goodbye. Mia
felt proud for using her kind words.
Think and Write
1. What did Mia do before joining her friends?
2. Why is it important to ask politely before joining a game?
3. What could Mia say if she wants to leave the game nicely?

