

Name \_\_\_\_\_

## Build And Double Answer Key

- |             |             |
|-------------|-------------|
| 1. hopping  | 6. resting  |
| 2. sitter   | 7. jumped   |
| 3. clapping | 8. napping  |
| 4. hugged   | 9. plugger  |
| 5. winner   | 10. packing |

**Words requiring doubling:** hop, sit, clap, hug, win, nap, plug

**Words not requiring doubling:** rest, jump, pack

### Teacher's Guide

- Students practice applying the **double consonant rule** when adding vowel suffixes such as -ing, -ed, and -er.
- Reinforces recognition of **CVC base words** that require doubling to keep the short vowel sound.

### Differentiation Tips:

- Give emerging learners a reference chart showing examples of CVC words that double and CCV or blend words that do not.
- Challenge advanced students by giving them additional multisyllabic words to test whether the doubling rule applies.

### Engagement Ideas:

- Turn the activity into a word building race using letter tiles or mini cards for suffixes.
- Let students read their new words aloud in silly voices once completed.

### Extension Ideas:

- Have students write a short two sentence scene using at least three doubled words.
- Ask students to sort their completed words into **double** and **no double** columns and explain their thinking.