

Name _____

Colonial Brain Teasers Answer Key

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|--|---------------|
| 1. Blacksmith | 5. Apothecary |
| 2. Wheel (or wheelwright if answered as the job) | 6. John Smith |
| 3. Cooper | 7. Printer |
| 4. Chandler | 8. Milliner |

Note: Accept reasonable synonyms (e.g., "barrel maker" for cooper).

Teacher's Guide

Differentiation Tips

- Support:
 - Provide a visual vocabulary bank with pictures of tools and jobs
 - Read riddles aloud and discuss clues as a class before answering
- Challenge:
 - Students write one original colonial riddle and exchange with a partner
 - Require complete sentence answers for each riddle

Engagement Strategies

- Act out riddles while classmates guess the answer
- Display real or replica items (horseshoe, candle mold, quill) to spark connections
- Use small group competitions or timed riddle challenges

Extension Opportunities

- Research one job and present what training or tools were needed in the colonies
- Connect to economics: discuss how each job supported the community
- Add geography by mapping where different trades were most common (New England vs. Southern Colonies)