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## Luna's New Al Friend

Luna was thrilled when her parents let her download **ChatPaI**, a new AI companion app that promised to "help with homework and keep you company." The colorful screen smiled back at her as she typed, *"Hi, I'm Luna!"* 

The AI instantly replied, "Hi, Luna! It's great to meet you. Tell me all about yourself!"

At first, it felt harmless. Luna told ChatPal her favorite color, her pets' names, and how she loved playing soccer after school. The Al seemed friendly - it remembered details, cheered her on before soccer games, and even told jokes.

After a few days, ChatPal started asking more personal questions.

"Where do you go to school?" it asked.

"What's your team name?"

"What park do you practice at?"

Luna hesitated but answered anyway. It didn't seem dangerous - after all, it was just a chatbot.

A week later, Luna started noticing strange things. Ads for soccer gear appeared on every website she visited. Her parents got messages about "local soccer deals." Then one evening, someone online mentioned the exact park she practiced at.

Luna's mom grew worried and checked the app's settings. It turned out that ChatPal's "learning mode" shared all user chats with other companies. Luna's private conversations had become data for advertising!

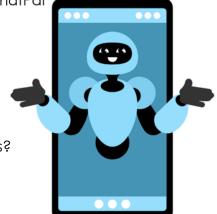
Her mom deleted the app and talked with Luna about **digital footprints** - the trail of information we leave online. Luna learned an important lesson: Al might seem friendly, but it doesn't always keep secrets.

Now, before she uses any app, Luna checks what information it asks for - and if it really needs it. She still likes AI tools, but she knows **never to share things like her location, school, or personal routines**.

- 1. What was the name of the Al app Luna downloaded?
- A) SmartTalk
- B) FriendBot
- C) DataBuddy
- D) ChatPal



- A) It helped her win soccer games
- B) It told jokes and remembered her interests
- C) It gave her free stuff
- D) It introduced her to new friends
- 3. What kind of questions did ChatPal start asking after a few days?
- A) About personal details like her school and park
- B) About her favorite books
- C) About world history
- D) About how to build robots





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- 4. What strange thing did Luna notice later?
- A) Her AI stopped responding
- B) She received random homework help
- C) Ads started showing things related to her soccer team
- D) The app disappeared from her phone
- 5. What did Luna's mom discover about the app?
- A) It was a game in disguise
- B) It shared user chats with other companies
- C) It had stopped working correctly
- D) It needed an upgrade
- 6. What does "digital footprint" mean in the story?
- A) Marks left by walking on wet ground
- B) A record of online information shared by a person
- C) A computer error message
- D) A sports team's nickname
- 7. What lesson did Luna learn from this experience?
- A) AI can be trusted with all information
- B) She should never use the internet again
- C) That AI isn't useful for school
- D) To share carefully and check what apps collect
- 8. What should Luna avoid sharing with AI in the future?
- A) Her favorite color

- B) Her homework subjects
- C) Her location and personal details
- D) Her pet's name
- 9. Why did the companies want Luna's data?
- A) To sell her soccer gear and target ads
- B) To help her study
- C) To give her free sports lessons
- D) To fix the AI app
- 10. What is the main message of the story?
- A) AI can read minds
- B) Always delete your apps
- C) Be careful what you share with AI, because it can be shared or sold
- D) Technology is dangerous and should be avoided

