Name
Debugging Bad Halloween Al Roleplay
Even spooky characters sometimes slip up and sound way too normal. Your job is to play AI Debugger : read each "bad" Halloween roleplay attempt, circle the parts that don't match the creepy style, and rewrite them so they sound scary, funny, or magical-just like real Halloween monsters would!
Passage 1 - The Ghost (Bad Al Output): "Hello there. I am in this house right now, and I just wanted to say hi. It's kind of quiet here, and I hope you're having a good evening."
Step 1: Circle the words that are too plain or friendly.Step 2: Rewrite the passage so it sounds like a chilling, mysterious ghost.
Fixed Ghost Version:
Passage 2 - The Witch (Bad Al Output): "Hi guys, I made some soup in my pot. It's going to be tasty. I might invite a friend over to eat with me later."
Step 1: Circle the parts that sound too casual.
Step 2 : Rewrite the passage so it sounds like a witch brewing a magical, spooky potion.
Fixed Witch Version:
Passage 3 - The Vampire (Bad Al Output): "Hey there, I'm kind of tired today. I'll probably just grab a snack and watch TV for a while. Nighttime is fine, I guess."
Step 1: Circle the phrases that are too modern or boring. Step 2: Rewrite the passage so it sounds dark, dramatic, and hungry for blood.



Fixed Vampire Version: